\mathcal{L} : Luminosity \mathcal{T} : Temperature \mathcal{D} : Density \mathcal{P} : Pressure \mathcal{M} : Mass

Chapter 1 A Modern View of the Universe

Cosmic Address: Universe: Filaments and Voids: Local Supercluster: Local group: Milky Way Galaxy: Solar system: Earth: Asia:

Planet: Rocky, icy, or gaseous object that orbits a star, shining by reflected light. $d_{\text{Earth}} = 0.009 d_{\text{Sun}}$ $d_{\text{Jupitar}} = 0.1 d_{\text{Sun}}$

Satellite: Man-made object that orbits a planet.

Asteroid: Relatively small and rocky object that orbits a star, often non-spherical in shape.

Comet: Relatively small and icy object that orbits a star. Comets usually have two tails: plasma tail and dust tail.

Solar system: Stars and all the material that orbits it, including its planets and moons.

 $1:10^{10} \text{ scale: } d_{\mathrm{Sun}}' = 0.14 \, \mathrm{m} \text{ (Grapefruit)}, \ d_{\mathrm{Earth}}' = 0.0012 \, \mathrm{m} \text{ (Tip of ballpoint pen) (15 m away)}, \ d_{\mathrm{Neptune}}' = 0.0048 \, \mathrm{m} \text{ (449 m away)}.$

Nebula: Interstellar cloud of gas and/or dust

 $1:10^{19}$ scale: distance to nearest star = 0.004 m.

Currently, $d_{\rm observable\ universe} \approx 9.3 \times 10^{10}$ ly.

No. of galaxies $\approx 10^{11}$. No. of stars $\approx 10^{11} \times 10^{11} = 10^{22}$. As many stars as grains of sand on Earth's beaches.

Universe is at least 250 times larger than observable universe.

Look-back time (LBT): Time elapsed between when light was emitted and when we detect the light on Earth.

Speed of light $c = 3 \times 10^5 \, \mathrm{km \, s^{-1}}$ Light year: $1 \, \mathrm{ly} \approx 9.46 \times 10^{12} \, \mathrm{km} \approx 10^{13} \, \mathrm{km}$

The farther away we look in distance, the further back we look in time.

Cosmic Calendar: A scale on which we compress the history of the Universe into 1 year.

Human civilization: Few seconds. Human lifetime: Very small fraction of a second.

Earth rotates around its axis once every day. Earth orbits the Sun once every year. Average distance = $1 \text{ AU} \approx 1.5 \times 10^8 \text{ km}$.

Earth's axis tilted by 23.5° pointing to Polaris, rotates in same direction it orbits (counterclockwise viewed from above North Pole) Earth spins at $1650\,\mathrm{km\,h^{-1}}$ about its axis and orbits at $\sim 107,000\,\mathrm{km\,h^{-1}}$ around the Sun.

We don't feel Earth's motions due to almost constant and smooth motions and low angular speeds (0.04 turns h⁻¹) $F = \frac{mv^2}{R}$.

Sun moves randomly at $> 70,000 \,\mathrm{km}\,\mathrm{h}^{-1}$ relative to other stars in local solar neighbourhood.

Sun orbits the center of galaxy every 230×10^6 yrs with speed $\approx 800,000$ km h⁻¹.

All stars appear to be stationary and fixed due to large distance between stars.

All galaxies outside our Local Group are moving away from us. The more distant the galaxy, the faster it is racing away.

Chapter 2 Discovering the Universe for Yourself

Constellations: Regions of the sky. Total 88. Star appears to go around once per day.

Celestial Sphere (c.s.): A model which helps us visualize positions of objects in the sky. Imaginary sphere with Earth as center.

Sphere appears to rotate about celestial pole axis once a day due to Earth's rotation.

Sun, moon and planets appear to move from one place to another on the sphere.

Zenith: Point on c.s. directly overhead Nadir: Point on c.s. directly underneath Horizon: Plane with zenith as normal

Celestial equator: projection of Earth's equator onto the c.s.

North (South) celestial pole: projection of Earth's north (south) pole onto the c.s.

Milky Way in c.s.: A band of light that makes a circle around c.s..

Milky Way is flat spiral galaxy. Solar system is half way between center and edge.

Meridian: Half circle from N horizon through zenith to S horizon

Axial tilting effects: Longer day in summer and shorter in winter, Sun's altitude changes with seasons

Cause of Analemma (figure-8 shape): Earth's 23.5° axial tilt and eliptical orbit

More spread light: Lower \mathcal{T} (Distance doesn't matter as variation of distance is small (3%))

At equinoxes: both hemisphere's receive same amount of sunlight

At summer/winter solstice: axis tilt at largest angle with northern/southern hemisphere towards the sun (Tropic of Cancer/Capricorn)

4 seasons only at temperate latitudes (TLs) (Between tropics and polar regions $23.5-66.5^{\circ}$)

Tropics: Region surrounding the Equator

Gravity of moon, sun, other planets causes Earth's axis to precess (over about $26,000 \,\mathrm{yrs}$) Polaris won't always be North $(22.1-24.5^\circ)$

Phases of Moon (Light from empty, appear start in right): Rise: 6 a.m., Highest: noon, Set: 6 p.m., adding 3 h

New Moon, Waxing Crescent, First Quarter, Waxing Gibbous, Full Moon, Waning Gibbous, Third Quarter, Waning Crescent

Sidereal month = $27.3 \,\text{days}$ Synodic month (Full cycle) = $29.5 \,\text{days}$

Umbra: Region of total darkness Penumbra: Region of partial darkness

Lunar eclipses: full moon

Total eclipses: Red moon (violet scattered away, red is refracted), completely immersed in umbra Partial Penumbral

Solar eclipses (new moon): Total (totality reached, sees corona), annular (moon smaller than sun), partial

Moon's orbit tilted 5° with Earth's orbit. Line of nodes: Moon on Earth's orbit plane (Possible eclipse when point towards Sun)

Apparent retrograde motion: Planets move westward instead of eastward

Chapter 3 Ancient Science of Astronomy

Modern science trace roots to Greeks: Developed models of nature and emphasized predictions of models agree with observations

Ptolemaic model had each planet move on small circle whose cener moves around Earth on larger circle

Kepler's First Law: Orbit of each plenet around Sun is ellipse with Sun at one focus

Perihelion: Point nearest to Sun Aphelion: Point farthest to Sun

Kepler's Second Law: Line joining planet and sun sweeps out equal area in equal time (Planets travel faster when closer to sun)

Kepler's Third Law: $p^2 = a^3$ (p: Orbital period in yrs, a: Semi-major axis in AU)

Copernicus: Sun-centered model. Tycho provides data to improve the model. Kepler found a model that fit Tycho's data.

Galileo: Reject: Nature of motion, heavenly perfection, parallax

Chapter 4 Understanding Motion, Energy and Gravity Gravitational constant $G = 6.67 \times 10^{-11} \,\mathrm{m}^3 \,\mathrm{kg}^{-1} \,\mathrm{s}^{-2}$ $a = \frac{v^2}{r} = \frac{G\mathcal{M}}{r^2}$ Newton's version of Kepler's Third Law: $p^2 = \frac{4\pi^2}{G(\mathcal{M}_1 + \mathcal{M}_2)} r^3$ Assume $\mathcal{M}_1 = 0$ when $\mathcal{M}_1 << \mathcal{M}_2$ Period of orbit: $p = \frac{2\pi r}{v}$ Angular momentum: $L = \mathcal{M}r \times v$ Torque: $\tau = rF \sin \theta$ Gravitational Potential Energy: $PE = \mathcal{M}gh = -\frac{G\mathcal{M}_1\mathcal{M}_2}{r}$ Mass Potential Energy: $E = \mathcal{M}c^2$ Change orbit: Object lose or gain orbital energy Change by: Atmospheric drag, gain orbital energy, gravitational encounter Escape velocity: $v_{\text{escape}} = \sqrt{\frac{2G\mathcal{M}}{r}}$ Tides: Periodic variation in height of Earth's ocean (Mainly due to tidal force of moon, sun slightly) Tidal force (differential force): Non-uniform gravity Vertical: Stretching force Horizontal: Compressing force Tidal force on Earth is hardly noticeable. That on stellar black hole is very large (Spaghettification) High tide near and far side (Moon pulls Earth away from water on far side) Sun do only $\frac{1}{2}$ Tidal Friction: Earth's self-rotation drag tidal bulges around with it (Slowing Earth's rotation) Gravity of bulges pulls Moon ahead: increasing orbital distance (0.0378 m per yr) Tidal locking: Tidal friction slow Earth's down trying to have rotation be equal to orbital motion of Moon Increase Earth-day from $5-6\,\mathrm{h}$ to $24\,\mathrm{h}$, kocking of Moon is faster due to less massive Chapter 5 Light, The Cosmic Messenger Light is electromagnetic wave Light speed: $c = 3 \times 10^8 \,\mathrm{m\,s^{-1}} = f\lambda$ Low f: Radio wave High f: Gamma rays Photons: particles of EM radiation Photon energy E = hf ($h = 6.626 \times 10^{-34} \,\mathrm{J\,s}$) Photon momentum $p = \frac{E}{c} = \frac{h}{\lambda}$ Atom: $d_{\rm H\ nucleus} = 1.75 \times 10^{-15} \,\mathrm{m}, \, d_{\rm U\ nucleus} = 15 \times 10^{-15} \,\mathrm{m}$ Atomic no.: No. of protons in nucleus Atomic Mass No.: No. of protons and neutrons Isotopes: Sane no. og protons but different no. of neutrons Molecules: Consist of ≥ 2 atoms Matter emit. absorb, transmit, reflect and scatter light Three basic types of spectra: Continuous spectrum: Spectrum span all visible λ Emission Line Spectrum: Excited thin or low \mathcal{D} cloud emit lights at specific λ (Bright emission lines) Absorption Line Spectrum: Cold, thim or low \mathcal{D} cloud absorb lights at specific λ (Dark absorption lines) Specific atom has unique set of energy level: Downward transitions: Produce emission lines Upward: Produce absorption lines Use spectral fingerprints to determine chemical compositions Thermal radiation: all thing above absolute zero (-273°C) emit thermal radiation Stefan-Boltzmann's Law: Flux $F = \sigma \mathcal{T}^4$ ($\sigma = 5.7 \times 10^{-8} \,\mathrm{W} \,\mathrm{m}^{-2} \,\mathrm{K}^{-4}$) Wien's Law: $\lambda_{\mathrm{max}} = \frac{2.9 \times 10^6}{\mathcal{T}} \,\mathrm{nm}$ Luminosity: Total amount of light energy given out by star per second Doppler Effect: λ of wave received by observer is changed when source is moving with respect to observer $\frac{\Delta \lambda}{\lambda} = \frac{v_r}{c} v_r$: radial velocity of source relative to observer Blueshift: Object moving towards us Redshift: Object moving away from us Chapter 6 Telescopes: Portals of Discovery Telescope collect more light than eyes: Larger light-collecting area Telescope see more detail than eyes: Higher angular resolution Some telescopes detect light that is invisible in eyes: Broader spectral coverage Bigger telescope: Higher light gathering power (no. of photons collected, proportional to square of diameter), higher resolving power Angular resolution: Minimum angular separation to distinguish Resolving power $\alpha = \frac{1.22\lambda}{D}$ D: Aperture (Diameter of lens) Refracting telescope: Chromatic aberration (Lens will not focus different color in same place since index of refraction varies with λ) Reflecting telescope: E.g. Keck I/II Radio telescope: Big dish due to weak radio signal from space and long λ (Low resolving power) Telescope in space: No light pollution, no air movement blurs (Turbulence cause twinkling), no atmosphere absorb EM spectrum (X-ray, gamma ray, far-UV) Adaptive optics: Rapid change in mirror shape to compensate for atmospheric turbulence (Use bright star as reference) Interferometry: Combine signals detected from no. of radio telescopes. D becomes distance between telescopes Chapter 7 Our Star $r_{\rm Sun}=6.9\times 10^8\,{\rm m}$ $\mathcal{M}_{\odot}=\mathcal{M}_{\rm Sun}=2\times 10^{30}\,{\rm kg}$ $\mathcal{L}_{\odot}=3.8\times 10^{26}\,{\rm W}$ Source of energy: Nuclear energy (Nuclear fusion) $E=\mathcal{M}c^2$ Nuclear fusion: Need $>10\times 10^6\,{\rm K}$, high \mathcal{D} , high $\mathcal{P}>10^{10}\,{\rm atm}$ to overcome electric repulsion Gravitational contraction: Provide energy for fusion Stellar Balance: Hydrostatic equilibrium (Gravity inward and internal pressure outward)

Core contracts and gets hotter, fuse H faster, more radiation and pressure, core expands, core gets cooler, reaction decrease

Chromosphere: Middle layer of solar atmosphere $(10^4 - 10^5 \,\mathrm{K})$ Photosphere: Visible surface of Sun (5800 K)

Scattering: Radiation zone: less-absorptive Convective zone: more absorptive (Takes photon 1×10^6 yrs to go out) $< 0.4 \mathcal{M}_{\odot}$: Star conductive $\approx 1 \mathcal{M}_{\odot}$: Core, radiative, convective $>> 1 \mathcal{M}_{\odot}$: Convective core, radiative shell

Sunspots (4500 K): Cooler part of surface (Strong magnetic fields) Zeeman effect: Split spectral line into 3 lines

Coronal mass ejection (huge, balloon-shaped plasma bursts): Send bursts of energetic charged particles out through solar system

Corona: Outermost layer of solar atmosphere $(1 \times 10^6 \text{ K})$

Core: Energy generated by nuclear fusion $(15 \times 10^6 \text{ K})$

Pressure-temperature thermostat: Rely on strong \mathcal{T} dependence of fusion rate

Convection zone: Energy transport upward by rising hot gas (Bottom $1.5 \times 10^6 \,\mathrm{K}$)

Heat transfer: Radiation, convection depends on \mathcal{T} , thermal and density gradients, and \mathcal{P}

Structure of Sun: Solar wind: Flow of charged particles from surface

Radiation zone: Energy transported upward by photons $7 - 1.5 \times 10^6 \,\mathrm{K}$

Solar neutrino: electron neutrino (v_e) , muon neutrino (v_μ) , tau neutrino (v_τ)

Strong magnetic activity causes solar prominences, magnetic storm causes solar flares

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Chapter 8 Surveying the Stars
Luminosity: Total amount of power a star radiates
                                                                       Apparent brightness: Amount of starlight that reaches Earth
Brightness B = \frac{\mathcal{L}}{4\pi d^2} (Inverse Square Law)
Parallax: Apparent shift in location of object with respect to ones further away due to change in observation point
Stellar parallax \theta: Half of total shift in angle of that star using Earth's orbital diameter (Works for nearby stars)
1 \,\mathrm{pc} = 206265 \,\mathrm{AU} = 3.26 \,\mathrm{ly} 1 \,\mathrm{rad} = 1 \,\mathrm{arcsec}
                                                                  d = \frac{1}{\theta}  \theta: in arcsec d: in pc
Stars luminosity: 10^{-4} - 10^6 L_{\rm Sun} Dim stars are far more common
Apparent magnitude m: Magnitude 1 stars (first class): brightest Magnitude 6 stars (sixth class): faintest
Ratio: \frac{B_A}{B_B} = (100^{\frac{1}{5}})^{m_B - m_A}
Absolute magnitude M: \mathcal{L} of stars \frac{\mathcal{L}_A}{\mathcal{L}_B} = 2.512^{M_B - M_A} Distance modulus = m - M Distance in pc d = 10^{0.2(m - M + 5)} Measure surface \mathcal{T}: \mathcal{L}, level of ionization (absorption line) Surface: (50000 K) O B A F G K M (3000 K)
If \mathcal{T} is too high, most or all H atoms have electrons staring out at level 2.
If \mathcal{T} is too low, most of H atoms have electrons on ground state.
Optimized \mathcal{T} (10000 K A star) at which absorption line strength hits maximum
Stellar mass: Need 2 of 3 observables: orbital period (p), orbital separation (a \text{ or } r), orbital velocity (v) v = \frac{2\pi r}{n}
Types of Binary star systems: Visual Binary: Pair of stars that we see distinctly
Eclipsing Binary: Cchange in apparent rightness
                                                                   Spectroscopic Binary: Measuring blueshift (Approach) and redshift (Recede)
Eclipsing binary offers orbital period. Spectroscopic binary offer orbital velocity and period, thus the \mathcal{M} of heavier star.
Most massive star: 226\mathcal{M}_{\odot}
                                        Least massive star: 0.08\mathcal{M}_{\odot}
Hertzsprung-Russell (HR) diagram: Plot \mathcal{L} and surface \mathcal{T} of stars on a graph
Radii of stars: Cannot be measured directly due to too small angular diameter, use \mathcal{L} = 4\pi\sigma\mathcal{T}^4R^2 Size of stars: 0.01r_{\rm sun} - 2000r_{\rm sun}
Stars with low \mathcal{T} and high \mathcal{L}: Giants and supergiants
Stars with high \mathcal{T} and low \mathcal{L}: White dwarfs
Collisional broadening: Broadening of spectral lines increases with frequency of collisions which increases \mathcal{D} of atmosphere of stars
Uncertainty principle: \Delta x \Delta p \geq \frac{\hbar}{2}
Supergiants: Larger in size \rightarrow Lower \mathcal{D} in atmosphere \rightarrow Sharper spectral lines
Same surface \mathcal{T}: Sharp to broader lines, high to low \mathcal{L}: supergiants, giants, main sequence, white dwarf
Star's full classification includes spectral type and \mathcal{L} class E.g. Sun (G2 V)
Main-Sequence (MS) Line: Luminous stars are hot (blue), less luminous ones are cooler (red) Most stars fall on lower ends
Core \mathcal{P} and \mathcal{T} of more massive MS star is higher to balance gravity \rightarrow Greater \mathcal{L}, higher surface \mathcal{T}, larger radius
\mathcal{M} and \mathcal{L} of MS stars: \mathcal{L} = \mathcal{M}^{3.5} L: In terms of \mathcal{L}_{\odot} \mathcal{M}: In terms of \mathcal{M}_{\odot} Life expectancies of stars: t = \frac{\mathcal{M}}{\mathcal{L}} = \mathcal{M}^{-2.5} Cool stars live longer
MS Star after fusion has ceased: > 0.25\mathcal{M}_{\odot}: Giant and supergiant < 0.25\mathcal{M}_{\odot}: Blue dwarf \rightarrow white dwarf \rightarrow black dwarf
Star clusters: Group of stars born around the sane time at about same distance to Earth (Determine age and distance)
Two types of star clusters: Globular clusters (round, very dense and old) and open clusters (Random, not dense, younger)
Massive stars move out of MS sooner than lower \mathcal{M} star
                                                                             More massive stars begin leaving MS in cluster over time
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Age of cluster $t = \mathcal{M}_{\text{turn-off}}^{-2.5}$ Turn-off point: All MS stars above the point have moved away

Distance: Using standard HR diagram for absolute magnitude (M) and using HR diagram for apparent magnitude (m)

Chapter 9 Life of Stars

Interstellar Medium: Nebulae (visible/invisible parts of molecular clouds) between stars

See nebulae in 3 ways:

Emission nebulae: Stars are embedded in/near nebula, emitting ultraviolet that excite H to give emission spectra (Pink-red in general) Reflection nebulae: Scattering of blue starlight by dust (Blue)

Dark nebulae: Dense clouds of gas and dust blocking light of distant stars

Interstellar reddening: Stars visible near the edges of dark nebula are reddened (Red slightly reduced, blue greatly reduced)

Formation of stars: Start at molecular cloud ($\mathcal{T} \approx 30 \,\mathrm{K}$, $n \approx 300 \,\mathrm{cm}^{-3}$) contain at least few hundred \mathcal{M}_{\odot} for gravity to overcome \mathcal{P} Prevent \mathcal{P} buildup via emitting infrared, microwave, radio photons generated from gravitational contraction \rightarrow further contraction Stars begin to form: Dust grains that absorb visible light emit infrared

Conservation of energy: Cloud heats up when it contracts. Continue contraction if part of thermal energy is radiated away Conservation of angular momentum: Cloud becomes smaller cause it to spin faster

Flattening: Gas settles into spinning disk as spin hampers collapse perpendicular to spin axis and collision between particles Formation of jets: Rotation causes bipolar jets of matter to shoot out (Due to dynamic interactions in accretion disc)

Accretion discs (Thought) generate tangled/twisted magnetic fields that collimate jets

Protostar: Fragment collapses under self-gravity. Very high \mathcal{L} due to gravity, \mathcal{T} too low for nuclear reaction

MS Star: Protostar contracts and heats until \mathcal{T} is enough for H fusion — Contraction ends at hydrostatic equilibrium \mathcal{L} drops and shell shrinks, surface \mathcal{T} increases and size drops

Upper limit: $150\mathcal{M}_{\odot}$: So luminous that collective pressure of photons drives matter into space

Lower limit: $< 0.08 \mathcal{M}_{\odot}$ (Brown dwarf): Fusion cannot begin as $T < 10^7 \,\mathrm{K}$

Degenerate electron gas: Pauli exclusion principle: No 2 electrons occupy same state Degeneracy pressure: Do not depend on \mathcal{T} Brown dwarf: Electron degeneracy pressure halts contraction \rightarrow no fusion (Emit infrared due to heat left from contraction)

Loss \mathcal{L} over time to become black dwarf $\,$ Infrared observation can reveal recently formed brown dwarfs

Born star: begins at zero-age main sequence (ZAMS) line in HR diagram Older star: More \mathcal{L} and cooler surface \mathcal{T}

Life of star: $4H \rightarrow 1He$ Use up H and core contracts \rightarrow more luminous and surface expands \rightarrow cooler surface \mathcal{T}

Medium star: H shell heats up and do H fusion (hydrogen shell burning) \rightarrow more He, He core contracts, becomes red giant

Red giant: Higher \mathcal{L} and lower surface \mathcal{T} H burning shell deposits He ash into He core

He core increases in \mathcal{M} and contracts until electrons become degenerate for red giants with $0.25\mathcal{M}_{\odot} < \mathcal{M} < 2.25\mathcal{M}_{\odot}$

Core \mathcal{T} goes up with no change in \mathcal{P} , degenerate \mathcal{P} increase with \mathcal{D} as more He ash drops into core

Triple- α process: 3 $^4{\rm He} \rightarrow 1 \ ^{12}{\rm C}$ For medium-mass star, core \mathcal{T} is high enough for He fusion

At higher core \mathcal{T} (2 × 10⁸ K), ¹²C+ ⁴He \rightarrow ¹⁶O

Helium flash: He fusion starts in degenerate core with broken thermostat, fusion rate skyrocket until enough \mathcal{T} to eliminate degeneracy Core expands, electron gas \mathcal{D} drops and stop degenerate

Helium core fusion: Burn He in core and H in shell \rightarrow Core expands, absorb energy from envelope \rightarrow Contracts, hotter and smaller C and O produced from He fusion is left behind around the center

Double shell-burning: He runs out at core, C and O core contracts and heats up \rightarrow He shell fusion + H shell fusion \rightarrow Red giant Hydrostatic equilibrium is impossible, outer layers expelled by high radiation and thermal pressure \rightarrow Planetary nebula

Core left behind is white dwarf

CNO cycle: High mass MS star fuse H to He using C, N, O as catalysts Greater core \mathcal{T} enables H to overcome greater repulsion Life of high-mass star: High core \mathcal{T} allow He to fuse with heavier elements Core \mathcal{T} in star $> \mathcal{M}_{\odot}$ allow fusion of elements to Fe. Fe is dead end because Fe has lowest mass per nuclear particle Builds up in core until degeneracy pressure cannot resist gravity Supernova explosion: Core collapses due to electrons combine with protons, making neutrons and neutrino

 $> 3\mathcal{M}_{\odot}$: Black hole $1.4 - 3\mathcal{M}_{\odot}$: Neutron star

Chapter 10 Bizarre Stellar Graveyard

White dwarf: Remaining cores of dead medium and low mass star Electron degeneracy pressure supports against gravity Ideal gas law: PV = nRT when particles have much room to move

For degenerate matter, gravitational contraction can be balanced by degeneracy pressure

White dwarfs mainly made of C and O from medium mass star, mainly made of He from low mass star Size similar to Earth

Chandrasekhar Limit: $M < 1.4 M_{\odot}$ takes into account of relativity $> 1.4 M_{\odot}$ allows gravitational collapse

Size of white dwarf decreases with its \mathcal{M} Size goes to 0 when $\mathcal{M} = 1.4 \mathcal{M}_{\odot}$

By $\Delta p \Delta x \geq \frac{\hbar}{2}$, as white dwarf's $\mathcal{M} \to 1.4 \mathcal{M}_{\odot}$, electrons move nearly speed of light

Stars near white dwarf: Matter orbits white dwarf in accretion disk due to angular momentum

Friction between rings of matter heat up the disk and glow surface of white dwarf hot enough for H fusion

Fusion begins suddenly and explosively, causing nova Nova system temporarily appear much brighter, drives accreted matter out White-dwarf supernova (Type Ia): C and O fusion begins as white dwarf reaches Chandrasekhar limit, causing complete explosion Release energy larger than gravitational binding energy \rightarrow nothing in center

Massive-star supernova (Type II): Iron core reaches white dwarf limit and becomes neutron star or black hole

In light curves, type II has plateau in luminosity while type Ia doesn't — Type Ia is much more \mathcal{L}

Type Ia do not have H absorption lines due to H being consumed by nova and become He

Type Ia show strong ionized silicon emission line at 615 nm

Supported by degeneracy pressure Neutron star: Ball of neutrons from massive-star supernova

Pulsar: Neutron star that beams radiation along magnetic axis that is not aligned with rotation axis Emits in form of 2 beams

Source: Non-thermal synchrotron radiation: Emitted from particles accelerated rapidly along magnetic field

Thermal radiation: Particles colliding with neutron star surface at magnetic poles

Contain x-rays, optical and radio radiation since protons smash at extremely high velocities

Why Pulsars are neutron stars: Spin rate of fast pulsars = 1000 cycles per second Surface rotation velocity = $60000 \,\mathrm{km}\,\mathrm{s}^{-1}$

Matter accreting onto neutron star becomes hot and dense enough for H and He to fuse \rightarrow Produce burst of x-rays

Neutron star has thin atmosphere of He, accreting matter contain He and H fusion forms He

Neutron degeneracy pressure has a limit of $3\mathcal{M}_{\odot} \to \text{becomes black hole}$

Escape velocity: $v_{\text{escape}} = \sqrt{\frac{2GM}{r}}$

Schwarzschild Radius: Smallest distance from black hole such that light can escape $r_s = \frac{2G\mathcal{M}}{c^2}$

Non-rotating black hole: Singularity at center (0 size and infinite \mathcal{D}) Event horizon: singularity centered with Schwarzschild radius Tidal force for force at top and force at bottom: $F_1 - F_2 = \frac{2G\mathcal{M}_{\text{black hole}}\mathcal{M}\ell}{r^3}$

At event horizon, $F_1 - F_2 = \frac{c^6 \mathcal{M}\ell}{4G^2 \mathcal{M}_{\text{black hole}}}$ More massive black holes have smaller tidal force Black hole strongly warps space-time in vicinity of event horizon

Gravitational Time Dilation: Clock near massive object appears to run more slowly

Gravitational redshift: Light is redshifted when moving away from massive object

Methods for hunting black holes:

Measure mass: Use orbital properties of companion or measure velocity and distance or orbiting gas

Compact object is black hole if it has mass $3\mathcal{M}_{\odot}$

Gravitational lensing: Multiple images or rings of distant objects as light bends

Einstein's ring: Seen when massive object is spherical Einstein's cross: Seen when massive object has less regular shape

Gravitational waves: Massive objects undergoing rapid non-uniform motion emit gravitational waves (Binary black hole system)

Gamma ray bursts origin: Supernovae, hypernova, collision between neutron stars

Chapter 11 Our Galaxy

Galaxy: Spiral galaxy with (on average 10^{11}) stars in space, all held together by gravity and orbiting a common center.

Milky Way consists of disk with spiral arms, nuclear bulge and halos with globular clusters $d_{\text{Milky Way}} = 25000 \,\text{pc} = 75000 \,\text{ly}$ Sun is located about 27000 ly from galactic center

Disk: Contains gas and dust, hosts younger generation of stars, location of open clusters Bulge: Mixture of both young and old stars Halo: Contains very few gas or dust, hosts older generation of stars, location of globular clusters, a lot of dark matter

Star in disk orbit same direction with up-and-down motion due to gravity of disk stars pulling them toward the disk

Orbits of stars in bulge and halo have random orientation

Orbital Velocity Law: $\mathcal{M}_r = \frac{r \times v^2}{G} = \frac{4\pi^2 r^3}{Gp^2}$ Mass within Sun's orbit: $1 \times 10^{11} \mathcal{M}_{\odot}$ Galactic Recycling: Star-Gas-Star cycle Gas from old stars form new stars

Multiple supernovae create giant bubble in which hot gas can blow out of it into halo Gas clouds cooling rain back down onto disk Atomic H gas forms as hot gas cools allowing electrons to join with protons

Molecular clouds form after gas cools enough to allow atoms to combine into molecules Stars form in molecular clouds

Radiation from newly formed stars erode surface of clouds and glows Densest gas resist the erosion and continue to form stars

Observation of star-gas-star cycle:

21 cm radio waves show where H gas cooled and settled in disk

 $2.6-1.3\,\mathrm{mm}$ radio waves from CO show locations of molecular clouds Long λ infrared $(60-100\,\mu\text{m})$ from star heated intestellar dust Short λ infrared $(1-4\,\mu\text{m})$ shows stars behind interstellar materials Visible light emitted by stars is scattered and absorbed by dust X-ray emitted from hot gas bubbles and X-ray binaries (Point-like)

Gamma-ray emitted from collisions of cosmic rays with atomic nuclei in interstellar clouds

21 cm radio radiation: Electron orbiting proton with parallel spins has higher energy than one with anti-parallel

Hyperfine structure arises from coupling between magnetic moment of electron and nuclear magnetic moment

2.6 - 1.3 mm radio waves: Comes from rotational transition (3 rotational energy levels: 2 emit 1.3 mm, 2.6 mm to 0)

Easily detected CO radio emission lines are used to infer amount of H₂ (Only in Milky Way)

Emission nebulae, blue stars → O-going star formation Star formation mostly happens in spiral arms

Spiral arms: Not fixed Gas clouds get squeezed as they move into spiral arms \rightarrow Star formation \rightarrow Young stars

Center of Milky Way: Sagittarius A* Using radio frequency, infra and x-ray imaging with adaptive optics to identify center with precision and clarity

Enclosed mass density is too high to be compatible with anything other than single supermassive black hole $(4.3 \times 10^6 \mathcal{M}_{\odot})$

Galaxies, the Foundation of Modern Cosmology and Galaxy Evolution

Cosmology: Study of structure and evolution of universe

Spiral Galaxy: Disk component: Stars of all ages, many gas clouds

Bulge: Mixture of both young and old stars Halo: Old stars, globular clusters, few gas clouds, lots of dark matter

Barred spiral galaxy: Bar of stars across the bulge

Elliptical galaxy: Spheroidal shape, no disk component

Lenticular galaxy: Has disk like spiral galaxy, but much less dusty gas and lack spiral arms (Intermediate between spiral and elliptical)

Irregular galaxy: No particular shape

Spiral galaxies found in groups of galaxies Elliptical galaxies found in huge clusters of galaxies

Cosmic Distance Ladder: Stellar parallax limit to 200 pc, use properties of nearby stars for further stars

Radar ranging (1 AU), stellar parallax (200 pc), spectroscopic parallax (10000 pc), variable stars (50×10^6 pc)

Variable stars: Standard candle: Object with known luminosity

Variable stars pulsate because of changing balance between thermal pressure and gravity near equilibrium configuration

Happens in energy absorbing layer in outer envelope where He is partially ionized

Absorbing and releasing of energy lead to oscillation of star size, hence \mathcal{L} and surface \mathcal{T}

Stars with higher \mathcal{T} : Layer cannot be formed Stars with lower \mathcal{T} : Layer locate very deep in envelope, not significant variation

Period of variable star tells average \mathcal{L} , we can use the stars as standard candles

Apparent brightness of white-dwarf supernova tell us distance of its galaxy ($3066 \times 10^6 \,\mathrm{pc}$)

Type Ia Supernova always give same amount of energy (M = -19.3)

Hubble: Virtually all galaxies are redshifted (Moving away from us) Redshift and distance are related

Hubble's Law: $d = \frac{v}{H}$ (Hubble constant $H = 64000 \,\mathrm{m \, s^{-1} \, Mpc^{-1}}$) Implies expanding universe

Universe age $t = \frac{d}{v} = \frac{1}{H}$ Cosmological Principle: Universe looks about the same on very large scales no matter where you are in it

Matter is almost evenly distributed on very large scale

No center and no edge

Cosmological redshift: Expansion of universe stretches photon λ

Galaxy formation: Start from protogalactic clouds, H and He gases formed first stars

Supernova heated surrounding interstellar gas, slowed down collapse of protogalactic clouds

For spiral galaxies, leftover gas settled into spinning disk

High \mathcal{D} cloud form stars faster \to Elliptical galaxy Low \mathcal{D} cloud form stars slower \to Spiral galaxy

Galactic Cannibalism: Massive galaxies eat small ones due to larger gravity (Milky Way eats up large and small magellanic clouds)

Galactic collisions: More likely early in time Trigger burst of star formation Form elliptical galaxies

Starburst galaxies: From collision or near collision Form stars so quickly that they use up all gas in less than billion yrs

Redshift $z = \frac{\lambda_{\text{shift}} - \lambda_{\text{rest}}}{\lambda_{\text{rest}}}$ Recessional speed $v_r = c \frac{(z+1)^2 - 1}{(z+1)^2 + 1}$ Quasars: $> 10^{12} \mathcal{L}_{\odot}$ Vary in brightness on timescale of hours, days or weeks

Highly redshifted spectra of quasars indicates large distance—Contains very wide range of λ (Contain matter with wide range of \mathcal{T})

Active galactic nucleus (AGN): Unusually bright center of galaxy

Normal galaxy: > 90% of galaxies, $10^6 - 10^{10} \mathcal{L}_{\odot}$

Active galaxy: $> 10^{12} \mathcal{L}_{\odot}$, strong radiation from radio frequency to x-ray

Radio galaxy: Contain active nuclei shooting out jets of plasma that power lobes' radio radiation through synchrotron radiation

Charged particles in synchrotron radiation moves near speed of light but decelerating due to interaction with intergalactic medium

AGN shoot out blobs of plasma at speed of light \rightarrow supermassive black hole is present

Accretion disks of some radio galaxies blocked by dusty gas clouds, look like quasar viewed along direction closer to jet axis

Power source of quasars and AGN: Accretion of gas onto a supermassive black hole at the center

Chapter 13 Birth of Universe, Dark Matter, Dark Energy, and Fate of Universe

Age of universe: about 13.8×10^9 yrs, but due to expansion of space, humans are observing objects that were originally much closer but are now considerably farther away.

Current Cosmic Model: Dark Matter 22%, dark energy 73%

Normal matter: 10 g in 10³⁰ cm³ Dark matter: Matter we infer to exist through gravitational effects but emit no detectable radiation

Evidence of existence: \mathcal{M} of spiral galaxies: Far more \mathcal{M} than we see in stars — Flat rotational curves meaning lots of dark matter

M of elliptical galaxies: More massive galaxies have more gravity so stars are moving at faster orbital speed

More massive galaxies should have broader absorption lines

 \mathcal{M} in galaxy clusters: Measure velocities of galaxies from Doppler shift, \mathcal{T} of hot gases, gravitational lensing

Possible dark matter: Massive Compact Halo Objects, weakly interacting massive particles, axions and neutrino-like particles

Olber's Paradox: If Universe if infinite, unchanging and everywhere the same, then night sky should be bright

Since night sky is dark, universe cannot be unchanging in time and infinite in space

Big bang: Hot and dense universe starts to expand

Earliest phases: Consists of radiation (photons) at $\mathcal{T} = 10^{32} \,\mathrm{K}$ and high \mathcal{D} .

1 s: $\mathcal{T} = 10^{10}$, protons, neutrons, electrons, neutrino emerged

Primordial Nucleosynthesis: H, He, Li, Be and isotopes formed

Cooler further: Formation of stars and galaxies (Formed He, C and heavier elements)

Hubble's Law: Redshift due to expansion of space-time

Cosmic Background Radiation (CBR): Freely streaming across universe since atoms formed at $T = 3000 \,\mathrm{K}$ (Become transparent)

When early universe was hot, it was radiation-dominated (Mostly electrons, ions, scattered photons), makes it opaque

When it expands, at age of 380000 yrs, cools enough for recombination of ions and electrons to form neutral atoms (Become transparent)

COBE: Satellite/thermometer to measure diffuse infrared and microwave radiation from early universe

BB model: Total expansion is 1000 time since universe became transparent Measured $\mathcal{T} = 3 \,\mathrm{K}$ Observed $= 2.735 \,\mathrm{K}$

Model also predict spectrum obey black-body radiation form

Early universe: Photon converted to particle-antiparticle pairs

At 10^9 K, protons and neutrons fused into deuterium and helium $2 p + 2 n \rightarrow 1$ He converted all free neutrons into He in 5 minutes

In very short time of He synthesis, there were 7 protons every neutrons (Explain why H/He mass abundance ratio is 3) Model also works extremely well for other light elements Form ²H, ⁴He, ³He, ⁶He, ⁷He in 5 minutes

BB model: basic framework of modern cosmology

Curvature of Universe: Universe cannot be perfectly uniform (Inhomogeneities show in CBR)

Angular size of \mathcal{T} variation used to determine curvature of Universe (1° in angular size for flat universe) Data support Universe is flat

At age 10^{-32} s, Universe suddenly inflated by factor of 10^{78} due to high-energy to low-energy transition

Force of nature separated around cosmic inflation Small size of Universe before inflation allow \mathcal{T} to equalize \rightarrow isotropic

Flatness Problem: Inflation theory means tremendous expansion greatly dilutes initial curvature

Curvature of Universe k=-1,0,1 depends on total mass density ρ Critical density for k=0 $\rho_c=\frac{3H_0^2}{8\pi G}=10^{-29}\,\mathrm{g\,cm^{-3}}$

Density normalized to critical density $\Omega = \frac{\rho}{\rho_c}$

Dark energy: Causing universe expansion to accelerate (no idea what it is) Anti-gravity

Models without acceleration: Assume $\Omega_m = 1$ implies age only 9×10^9 yrs (Younger than some globular clusters)

Total energy density $\Omega_t = \Omega_m + \Omega_k + \Omega_{\Lambda}$ m: Ordinary and extraordinary matter k: curvature of space Λ : Dark energy Since curvature of universe is flat, $\Omega_k = 0$ Geometrically flat: $\Omega_t = 1.02 \pm 0.02$

Mass of universe: $\Omega_m = \Omega_{DM} + \Omega_{atom} \approx 0.3$ This means $\Omega_{\Lambda} \approx 0.7$

Concordance Cosmic Model (ACDM Model):

Type Ia supernovae: Cosmic acceleration depends on difference between repulsive Ω_{Λ} and attractive Ω_m , $\Omega_{\Lambda} > \Omega_m$

Galaxy clusters: $\Omega_m \approx 0.3$ CBR Ripples: $\Omega_m + \Omega_{\Lambda} = 1$

Before dark energy: $\Omega_m > 1$: Closed universe \rightarrow Big crunch $\Omega_m < 1$: Open universe \rightarrow Big freeze

After dark energy: $\Omega_m \approx 0.3$, $\Omega_{\Lambda} \approx 0.7$: Flat and accelerating universe \rightarrow Big Freeze